



Adult Local League Rules

The City of Greenville Parks & Recreation Department reserves the right to change and implement new rules at any time. We are committed to provide the best programs possible to ensure the best environment for the players, coaches and their respective families.

Local Playing Rules

Beginning the Game

- The home team will choose to either serve 1st or which side they prefer to play on (not both).
- Each match will consist of a best 2 of 3 games.
- Each game will count in the overall standings for regular season standings.
- All games are played to 21 (must win by 2) or 1st team to 25 using “All Rally Scoring Rules”. 3rd game played to 15 with a cap at 17 – no side-outs.
- There will be 1 time-out per team per game.

Team Size

- There will be a 10-player max per team.
- Leagues will consist of a 4x4 format unless otherwise stated.
- In the COED divisions, at least ½ of the players on the sand must be female with at least 1 male player.
- If you are playing shorthanded and only have 3 players, then 2 of the players must be female. **Forfeits**
- Game time is forfeit time.
- Shorthanded teams may play a legal game with the minimum number of players allowed, which is 3.
- Teams playing with less than the legal number of players will receive a forfeit.
- Exception: Teams with less than the legal number of players may still play a legal game with pick-up players but only with the opposing teams consent.
- Please contact Greenville Parks & Recreation if you know ahead of time for any forfeit.

Game Times

- Teams will be able to view the schedule on-line at www.playgreenvillesports.com for the entire season.
- The home team is always listed 1st.
- Teams will be given an allotted amount (40 Minutes) of time to play 1 match, (3 games).
- There is NO designated warm-up area or time.

Rules

- Setting the serve is legal as long the ball is not caught or carried.
- Rotation- In 4x4, team members do not need to rotate position on the court but the serve must be rotated.
- Attacking the Net- Every player is eligible to attack the net.
- The serving order and positions on the court at service shall be an alteration of male and female or vice versa.
- Free substitutions will be allowed.

- No jewelry will be allowed except for flat wedding bands. Any medical I.D.s and non-removable jewelry must be taped to the body or deemed safe by the official.
- No head wear with a bill or other hard surface will be allowed.

Serving

- A ball shall be hit with one hand or any part of the arm after being tossed or released from the hand(s). A serve that contacts the net and lands on the opposition's side will remain in play.
- The width of the service area is from sideline to sideline.
- The depth of the service area is infinite.
- The server may not step on or over the end line until the ball has been contacted.

Blocking

Blocking of the ball across the net above the opponent's court shall be legal if such a block is:

- After a player of the attacking team has spiked the ball, intentionally directed the ball into the opponent's court or has exhausted their 3rd allowable hit.
- After the opponents, have hit the ball in such a manner that the ball would clearly cross the net if not touched by a player and provided no member of the attacking team is able to make a legal play on the ball.
- If the ball is falling near the net and no member of the attacking team could reasonably make a play on the ball.
- Any player participating in a block shall have the right to make the next contact, such contact counting as the 1st of 3 hits allowed by the team.
- Multiple contacts of the ball by player(s) participating in a block shall be legal provided it is during 1 attempt to block the ball.
- Multiple contacts of the ball during a block shall be counted as a single contact, even though the ball may make multiple contacts with 1 or more players of the block.

Blocking the Serve

- The serve may NOT be blocked or spiked
- **Players can return the serve by** Bump pass
- Clasp their hands together.
- A closed fist.
- A set (unless the ball is caught or carried)

Player Contact with the Net

- No part of the body may touch the net at any time unless a ball or person driven into the net causes the contact
- Player contact with the net in a manner not directly relating to or affecting the course of play is not a violation.
- Contact with hair or part of the uniform will not be considered a fault.

Attacking the Ball

- In COED, a female player must contact the ball before it is sent over the net.
- Contact of the ball when spiking is legal only if a portion of the ball is in contact with the plane of the net or on the spikers' side of the net.
- Spikers may follow through over the net after legal contact.
- The ball must be cleanly hit when spiking with an open hand.
- Guiding or Carrying is illegal.

- A carry is any use of an open hand(s) while contacting the ball that is NOT in a firm manner.
- Open hand dinks ARE allowed.

Out of Bounds

- Out of bounds is the area outside the designated court line (if antennas are used they will be considered out of bounds).
- The line is IN bounds.

Interference

- Sand Volleyball allows all parts of the body to cross the center line as long as there is no interference with the opposing player.

Characteristics of the Contact

- The ball can contact any number of body parts down to, and including the foot. This does not mean a single player may make two hits consecutively.

Officials

- All games will be self-officiated.
- There will be no obligation on the part of any participants or the on-site staff to officiate the games, however, the on-site staff will be available to help interpret rules or if there are any discrepancies between the 2 teams that need to be addressed.
- Coaches are responsible for recording the results of their game and giving to the on-site Parks & Recreation attendant. Our staff will remind each team before, during and after each game to make sure that all scores are turned in and agreed upon by both teams.

Standings

- The updated standings will be posted by the next business day after games have been played at www.playgreenvillsports.com

Sportsmanship

- The idea of the Greenville Parks & Recreation Department is to provide an affordable recreational experience and also to have a competitive atmosphere. Although the games may become intense, you can still be competitive while maintaining good sportsmanship. With this said, any behavior deemed unacceptable by our staff may result in suspension and/or ejection from a game or the league.

League Cancellation/Rainout

- Games may be cancelled due to weather conditions, dangerous or unplayable court conditions. Greenville Parks & Recreation Department makes every effort to play all scheduled games. All cancellation decisions will be made after 3:00pm. Coaches can call after 3:00pm for information at (903) 457-2994 or check our Facebook Page "Greenville Sports League".
- Greenville Parks & Recreation Department reserves the right to schedule makeup games on days other than your regularly scheduled league nights.